

5 March 2024

Dear Investor,

NOTICE OF CHANGE OF UNIT REGISTRY FOR REALM HIGH INCOME FUND (mFund CODE: RLM03) & REALM SHORT TERM INCOME FUND (mFund CODE: RLM02)

We are pleased to advise that effective Saturday, 9 March 2024 both the Realm High Income Fund and the Realm Short Term Income Fund (collectively "the Funds") will be transitioning the Unit Registry services from Apex Fund Services Pty Ltd (Mainstream Fund Services Pty Ltd) ("Apex") to Boardroom Pty Ltd ("Boardroom").

For investors accessing these Funds via the mFund platform there will be a temporary disruption to the ordinary settlement process relating to applications and redemptions. It is anticipated that the transition from Apex to Boardroom will be completed by Tuesday, 12 March 2024. The ASX has requested a minimum period of time where trading via mFund is not available in order to facilitate the required changes.

Once the changes have been completed, access to the Funds via the mFund platform will return to normal.

Important changes for you to note

• In order to facilitate the transition, the last transaction day (for both applications and redemptions) via the mFund platform will be Tuesday, 5 March 2024. Once the transition has been completed, you may continue to transact as per usual on the Fund through your broker or platform. We expect normal service to resume from Tuesday, 12 March 2024.

• For current and prospective investors via the mFund platform please note that ordinary settlement procedures may be disrupted during the changeover as noted above. You should contact your broker or advisor for more information.

Should you have any questions regarding this letter, please do not hesitate to contact One Managed Investment Funds Limited ("Responsible Entity") via e-mail <u>realm@oneinvestment.com.au</u>.Enquiries can be also be directed to Realm Investment Management, Head of Distribution <u>Broc.m@realminvestments.com.au</u>

Yours sincerely,

David Lom Managing Director, Trustee Services One Managed Investment Funds Limited